

L²ight: Enabling On-Chip Learning for Optical Neural Networks via Efficient in-situ Subspace Optimization

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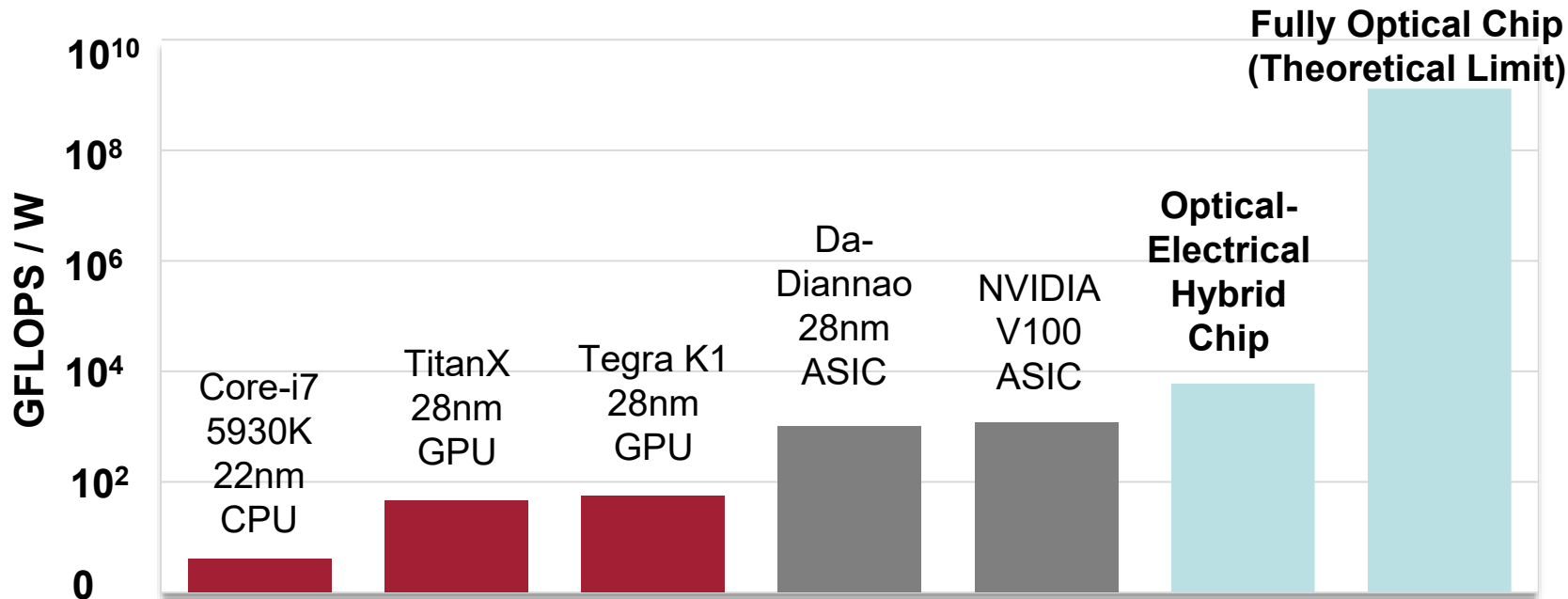
jqgu@utexas.edu; <https://jeremiemelo.github.io>

Optical Neurocomputing

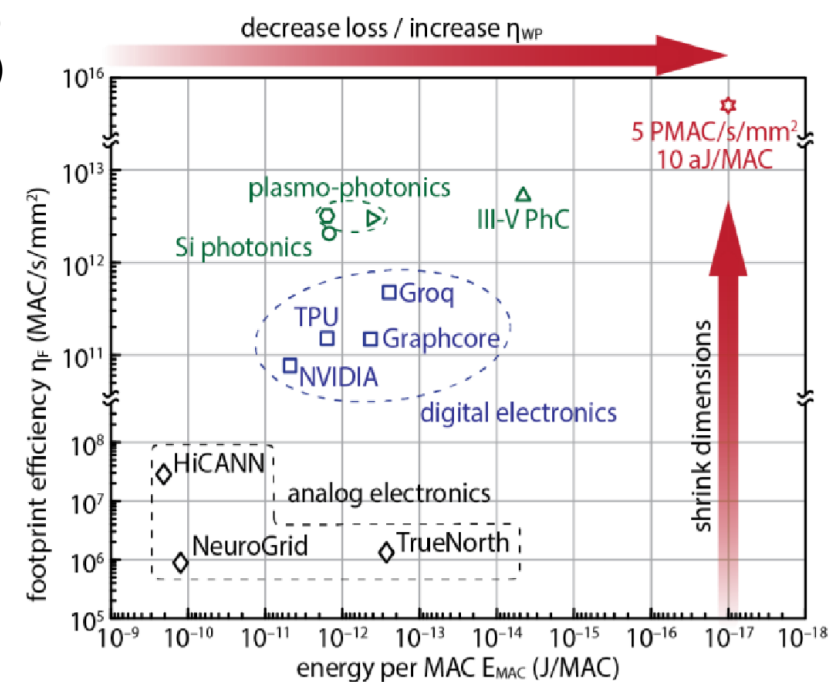
- ◆ Moore's law is winding down
- ◆ Optics as next-generation AI solution



Ultra-high speed & Ultra-low energy cost



[Shen+, *Nature Photonics* 2017]



[Totovic+, *JSTQE* 2020]

Photonic AI Chips

Based on optics/photonics
→ photonic ICs

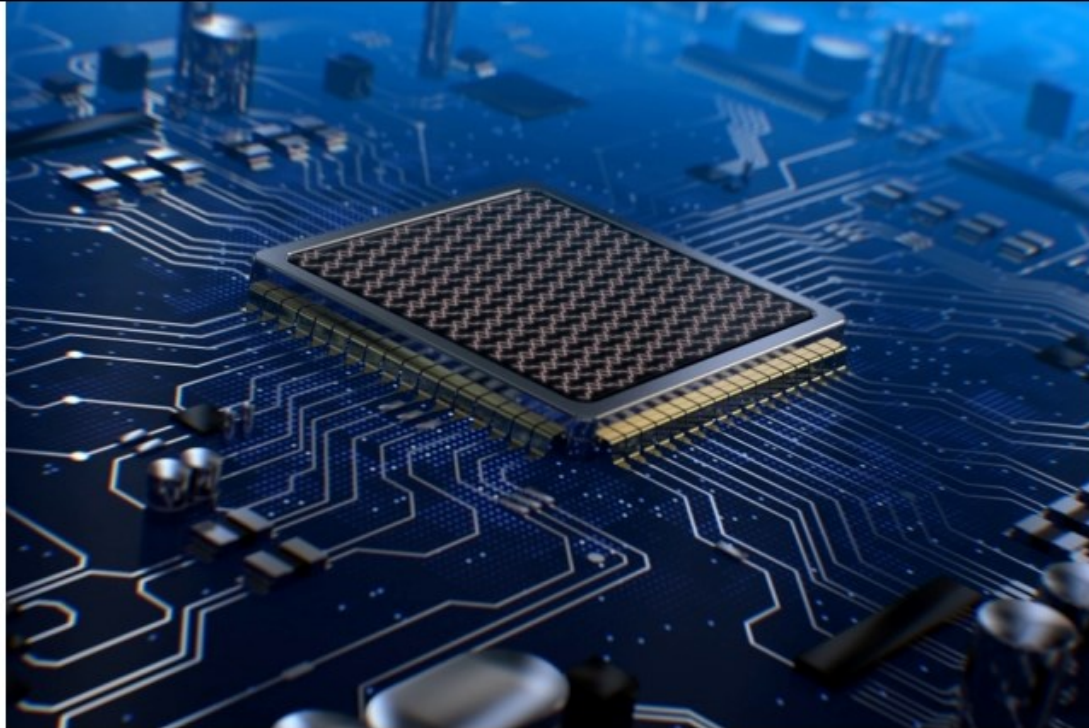
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FULL SCREEN

This futuristic drawing shows programmable nanophotonic processors integrated on a printed circuit board and carrying out deep learning computing.

Image: RedCube Inc., and courtesy of the researchers

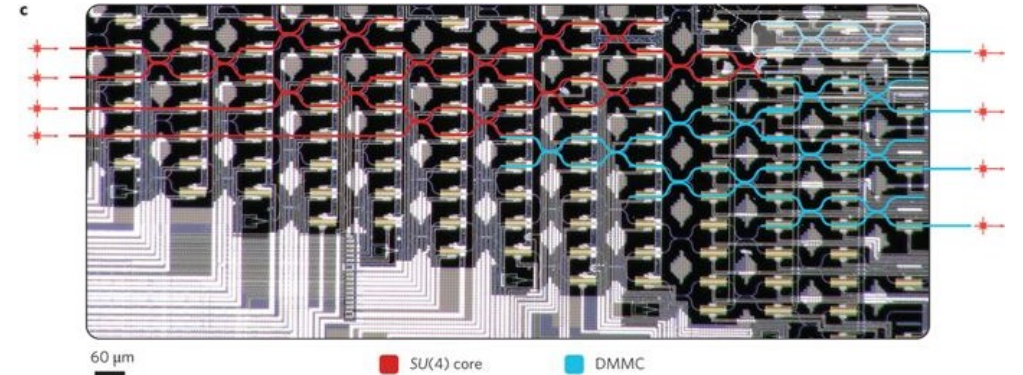


New system allows optical “deep learning”

Neural networks could be implemented more quickly using new photonic technology.

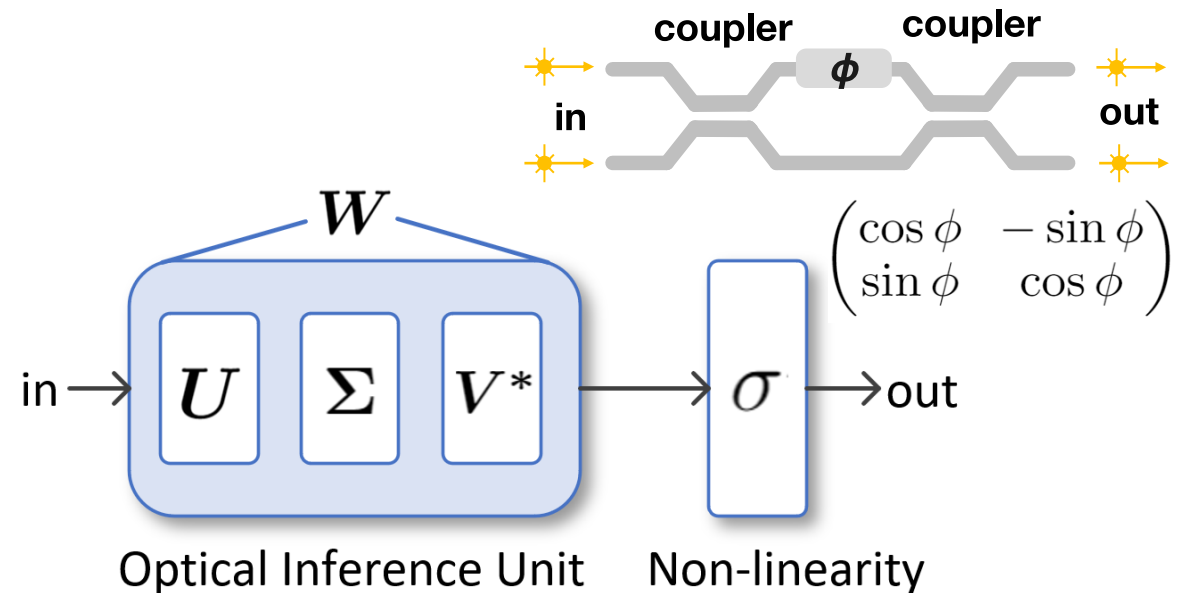
Optical Neural Networks (ONN)

- ◆ Emergence of photonic NNs
 - › Ultra-fast speed (light in and light out)
 - › >100 GHz photo-detection rate
 - › Near-zero energy consumption if fixed



[Shen+, *Nature Photonics* 2017]

- ◆ Map weight matrix to MZI meshes
- ◆ Singular value decomposition (SVD)
 - › $W = U\Sigma V^*$
- ◆ Unitary group parametrization (UP)
 - › $U(n) = D \prod_{i=n}^2 \prod_{j=1}^{i-1} R_{ij}(\phi_{ij})$

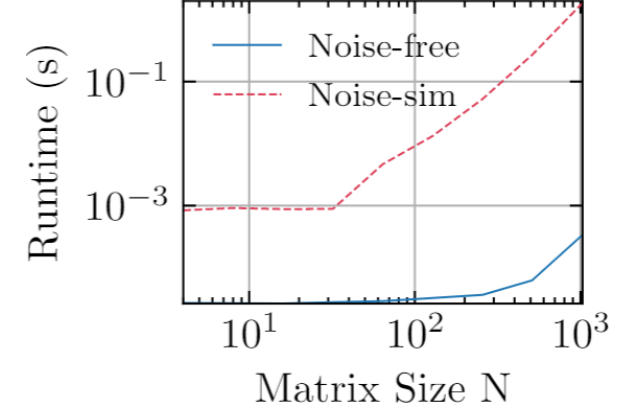
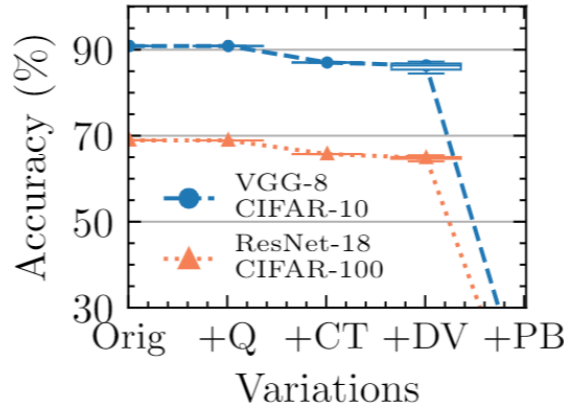
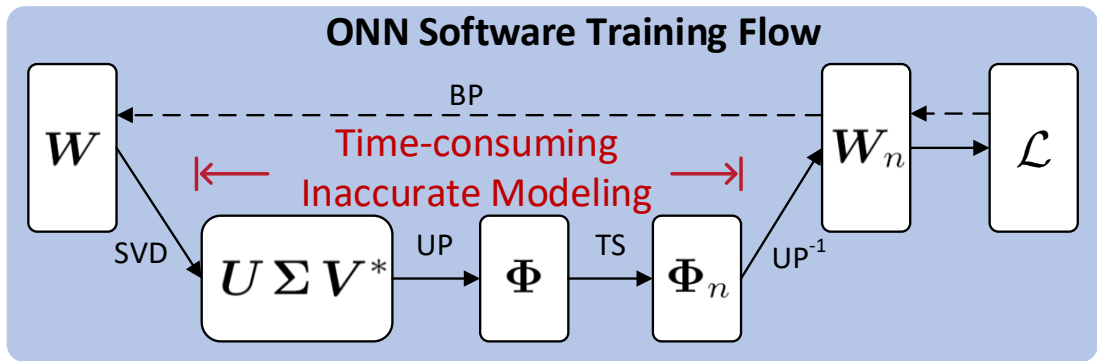


ONN On-Chip Training

- ◆ What is ONN on-chip (on-device) training
 - › *In-situ* **calibration and learning** on **non-ideal** photonic circuits

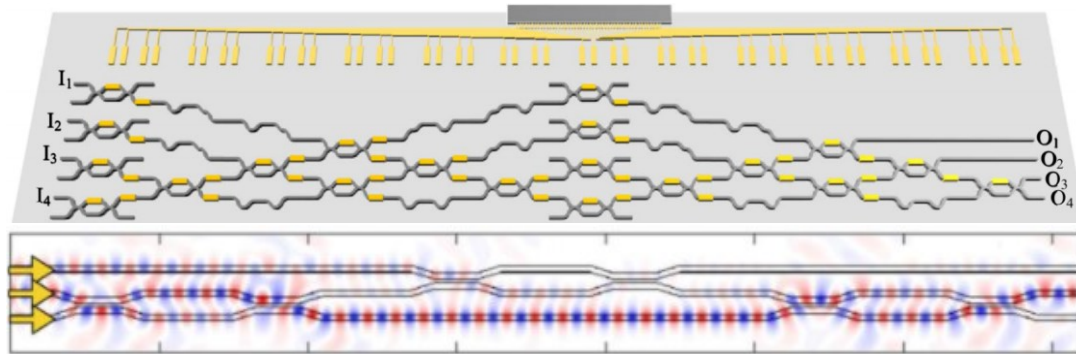
- ◆ Why on-chip training
 - › Inaccurate software modeling
 - » Severe performance drop
 - › Inefficient and expensive calibration

Robust Deployment & On-Chip Learnability

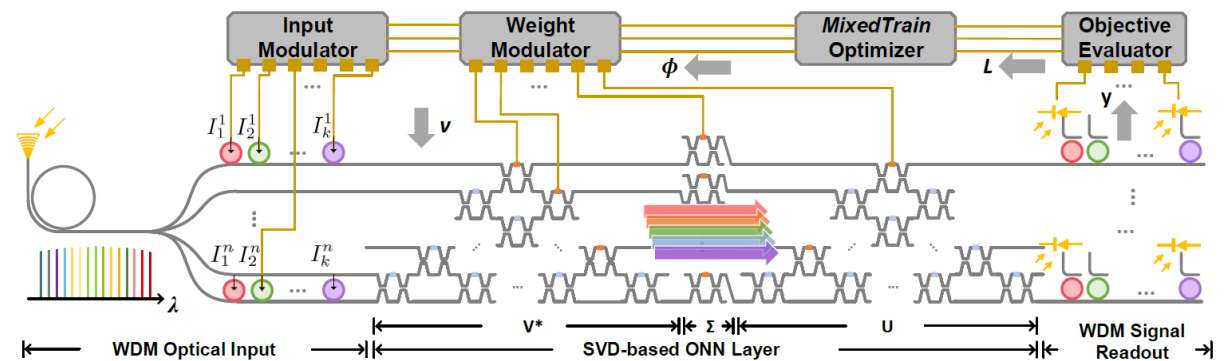


Prior On-Chip Training Protocols

- ◆ Unscalable: 100~1,000 MZIs
- ◆ Training instability/divergence
- ◆ Limited training efficiency



[Zhou+, *JSTQE*'19] [Hughes+, *Optica*'18]

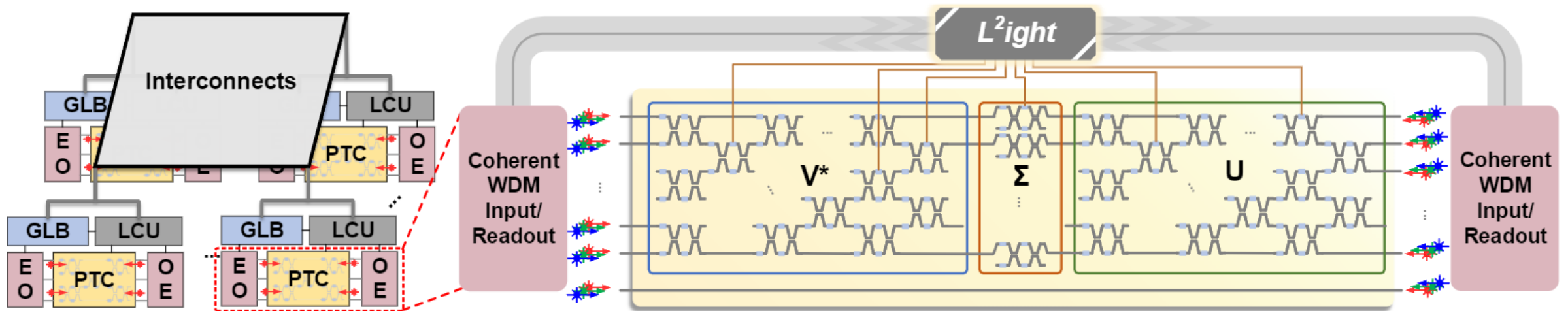


[Gu+, *DAC*'20] [Gu+, *AAAI*'21]

	BFT [NaturePhotonics'17]	PSO [OE'19]	AVM [Optica'18]	FLOPS [DAC'20]	MixedTrain [AAAI'21]	<i>Our L²ight</i>
#Params	~100	~100	~100	~1,000	~2,500	~10 M
Algorithm	ZO Search	Evolution (ZO)	Adjoint Method (FO)	ZO SGD	SZO-SCD	ZO + FO
Resolution Req.	Medium	High	Medium	High	Medium	Medium
Observability Req.	Coh. I/O	Coh. I/O	Coh. I/O+ Per device monitor	Coh. I/O	Coh. I/O	Coh. I/O

Our Contributions

- ◆ Synergistic ONN On-Chip Learning Framework
 - › Scalability: First framework that can handle *million-parameter* ONNs
 - › Efficiency: Multi-level sparsity to boost efficiency by **30×**
 - › Learnability: *Subspace* optimization to enable on-device self-learnability
 - › Robustness: In-situ noise consideration for *noise-resilient* ONNs



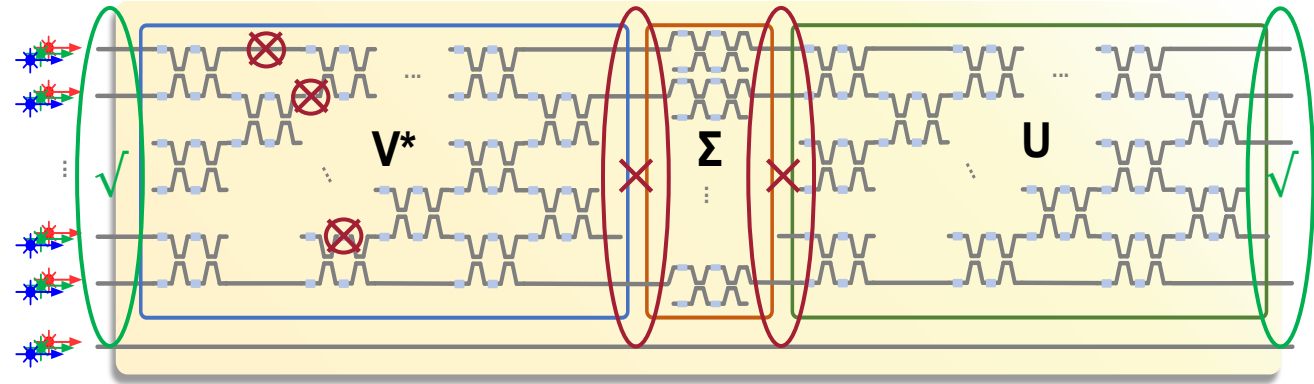
Problem Formulation and Challenges

- ◆ Optimize **noisy MZI phases** to minimize learning objective

- › Variables: $\Phi^U, \Phi^V, \Phi^\Sigma$
- › Non-ideality: cross-talk (Ω), Noise (Γ), Quantization (Q), Phase bias (Φ_b)

- ◆ Challenges

- › Unobservable in-situ light fields
- › Limited input/output observability
- › Inaccessible gradients for Φ^U and Φ^V



$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} \mathcal{L}(\mathbf{W}(\Omega\Gamma\mathcal{Q}(\Phi) + \Phi_b); \mathcal{D}_{trn}),$$

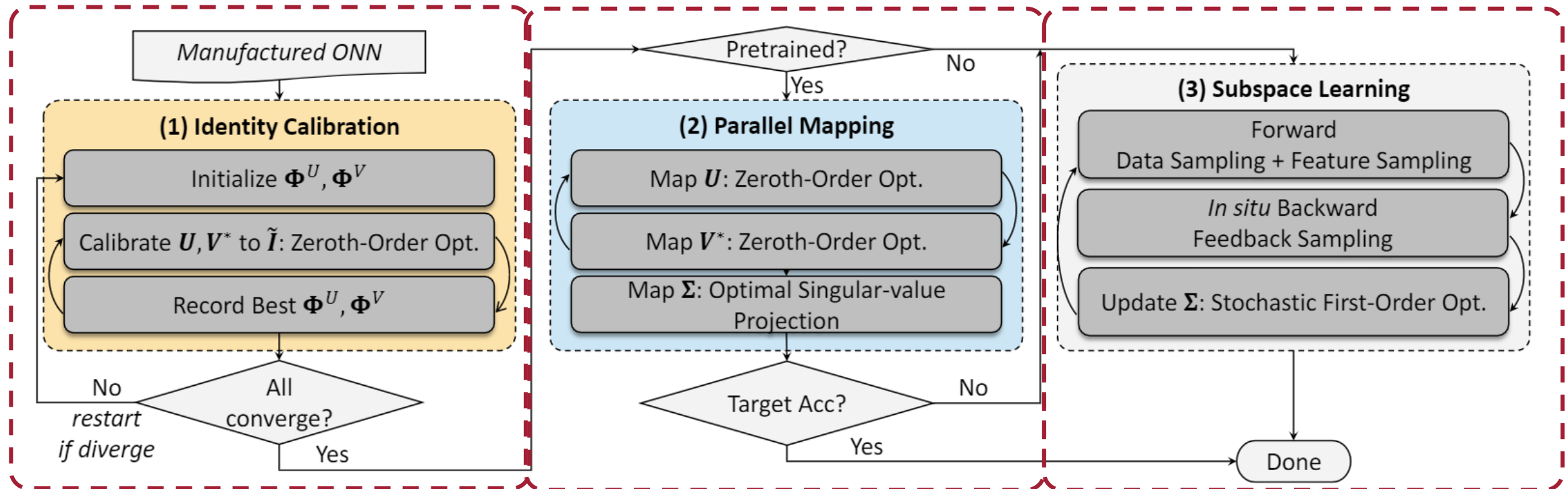
$$\text{s.t. } \mathbf{W}(\Phi) = \left\{ \mathbf{W}_{pq}(\Phi_{pq}) \right\}_{p=0, q=0}^{p=P-1, q=Q-1}, \quad \mathbf{W}_{pq}(\Phi_{pq}) = \mathbf{U}_{pq}(\Phi_{pq}^U) \mathbf{\Sigma}_{pq}(\Phi_{pq}^S) \mathbf{V}_{pq}^*(\Phi_{pq}^V)$$

$$\mathbf{U}_{pq}(\Phi_{pq}^U) = \mathbf{D}_{pq}^U \prod_{i=k}^2 \prod_{j=1}^{i-1} \mathbf{R}_{pqij}(\phi_{pqij}^U), \quad \mathbf{V}_{pq}^*(\Phi_{pq}^V) = \mathbf{D}_{pq}^V \prod_{i=k}^2 \prod_{j=1}^{i-1} \mathbf{R}_{pqij}(\phi_{pqij}^V),$$

$$\mathbf{\Sigma}_{pq}(\Phi_{pq}^S) = \max(|\mathbf{\Sigma}_{pq}|) \operatorname{diag}(\dots, \cos \phi_{pq,i}^S, \dots), \quad \Phi_b \in \mathcal{U}(0, 2\pi), \quad \Gamma \in \mathcal{N}(\gamma, \sigma_\gamma^2).$$

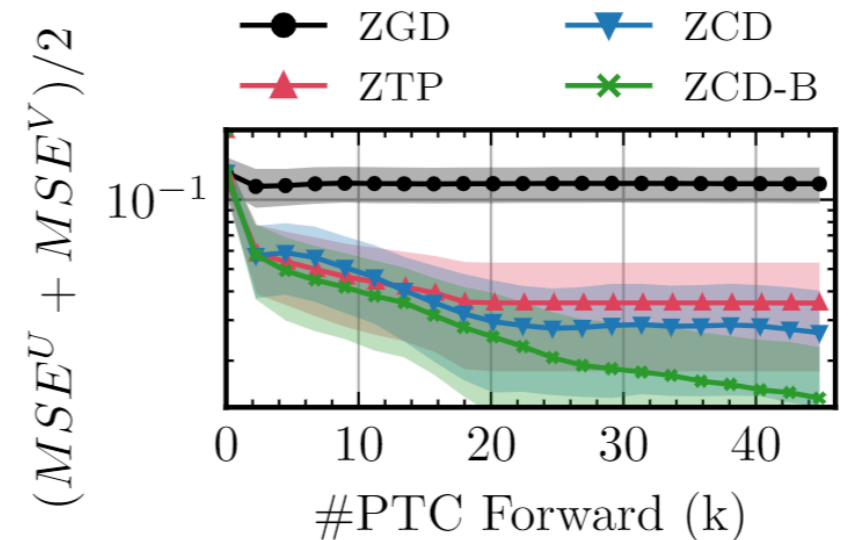
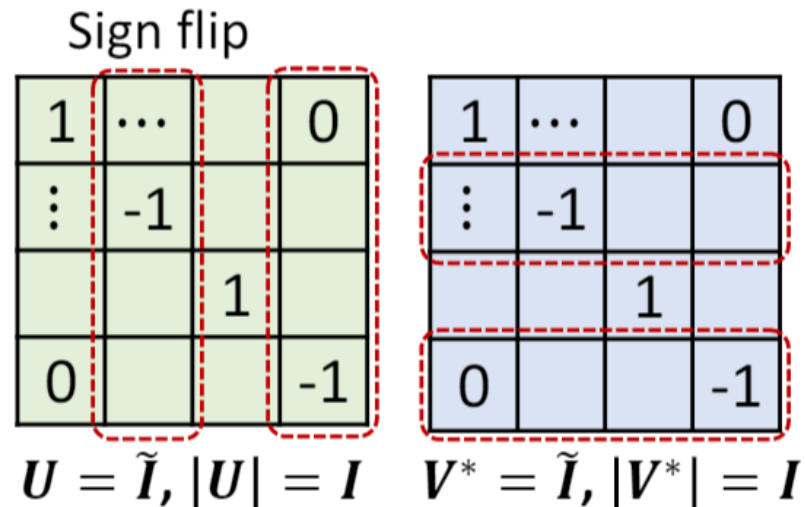
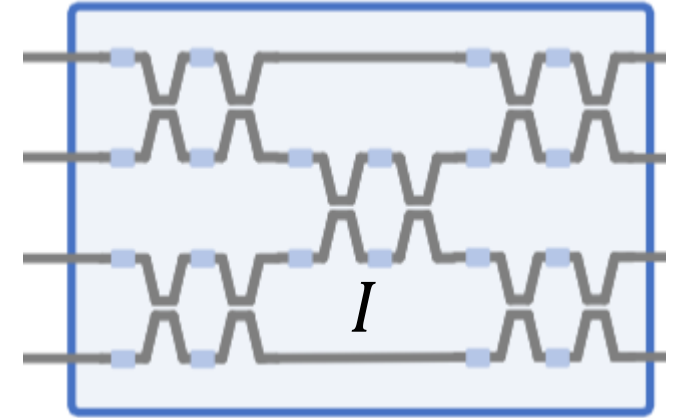
Proposed Framework: L²ight

- ◆ Identity Calibration (IC): Variation-Agnostic Circuit State Preparation
- ◆ Parallel Mapping (PM): Alternate Projection-based Model Deployment
- ◆ Subspace Learning (SL): Hardware-Aware Multi-Level Sparse Training



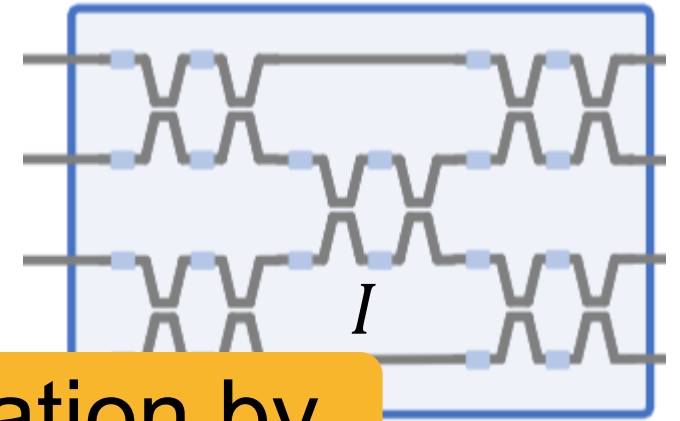
Step 1: Identity Calibration

- ◆ Prepare \mathbf{U} and \mathbf{V}^* to Identity projection
- ◆ $\min_{\Phi^U, \Phi^V} \sum_{p,q} \left\| \mathbf{U}_{pq}(\Phi_{pq}^U) - \mathbf{I} \right\|^2 + \left\| \mathbf{V}_{pq}^*(\Phi_{pq}^V) - \mathbf{I} \right\|^2$
- ◆ $\min_{\Phi} \sum_{p,q} \left\| \mathbf{U}_{pq}(\Phi_{pq}^U) \boldsymbol{\Sigma}_{pq} \mathbf{V}_{pq}^*(\Phi_{pq}^V) \boldsymbol{\Sigma}_{pq}^{-1} - \mathbf{I} \right\|^2$
- ◆ Solve *batched* problem via zeroth-order optimization
- ◆ \mathbf{U} converges to sign-flipping matrices $\tilde{\mathbf{I}}$

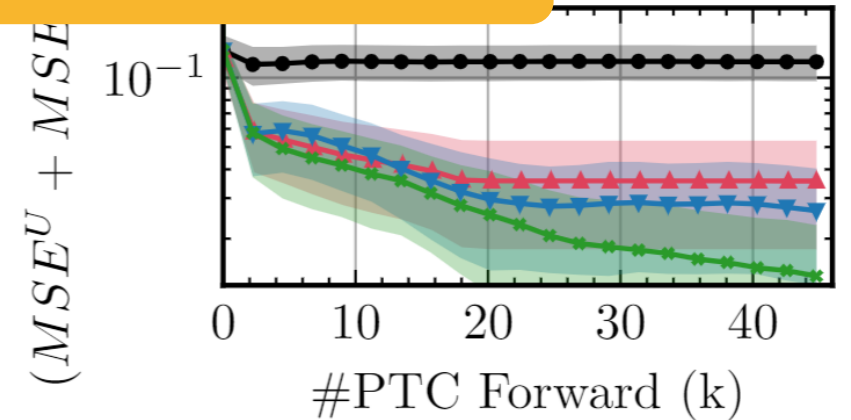
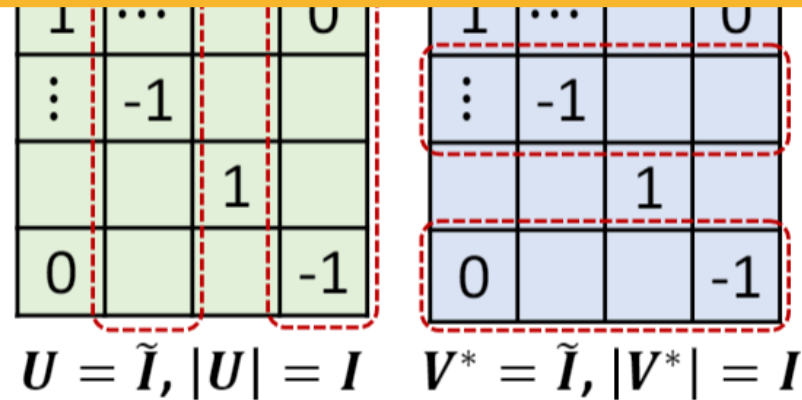


Step 1: Identity Calibration

- ◆ Prepare U and V^* to Identity projection
- ◆ $\min_{\Phi^U, \Phi^V} \sum_{p,q} \left\| U_{pq}(\Phi_{pq}^U) - I \right\|^2 + \left\| V_{pq}^*(\Phi_{pq}^V) - I \right\|^2$
- ◆ $\min_{\Phi} \sum_{p,q} \left\| U_{pq}(\Phi_{pq}^U) \Sigma_{pq} V_{pq}^*(\Phi_{pq}^V) \Sigma_{pq}^{-1} - I \right\|^2$

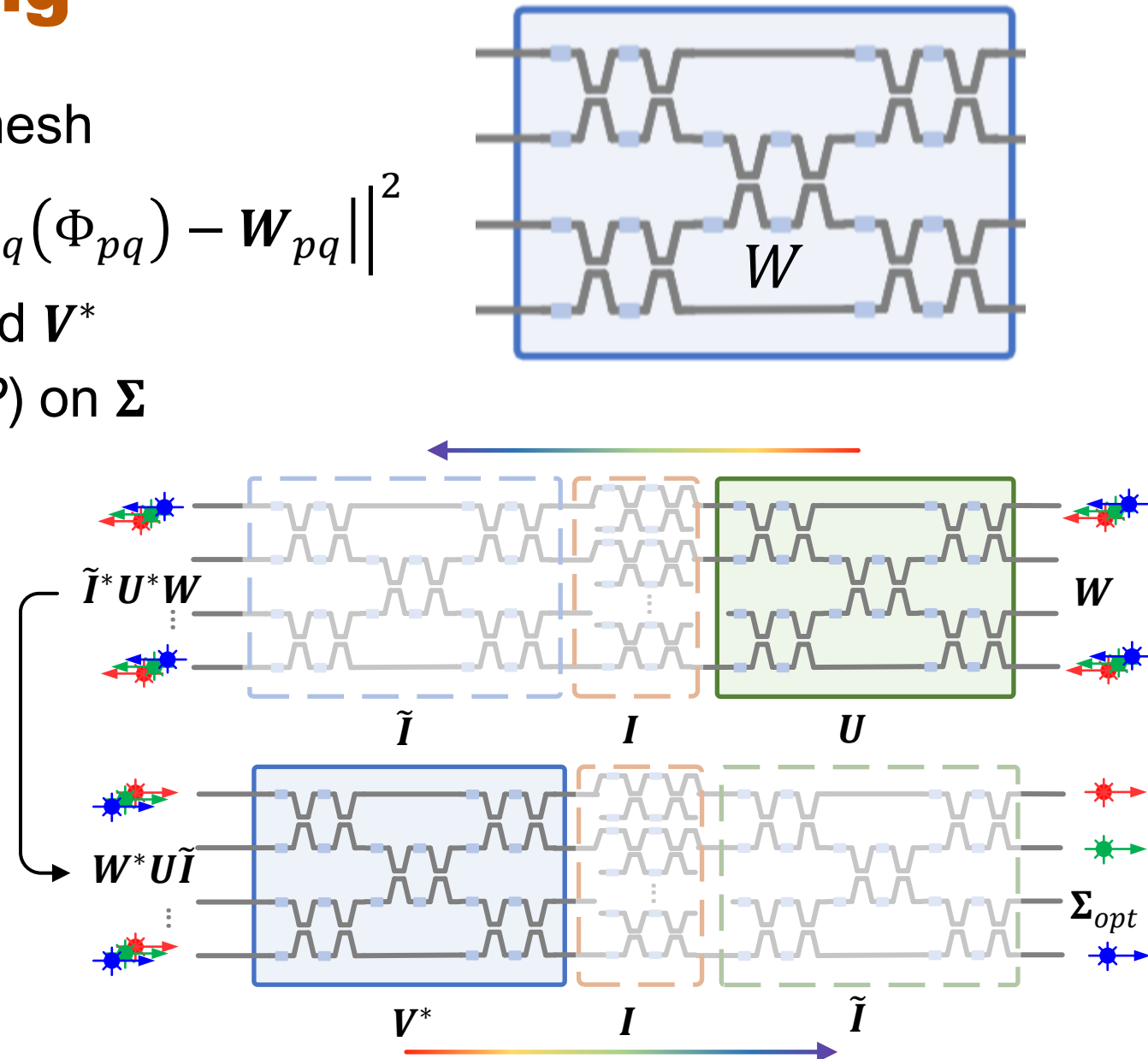


Efficient variation-agnostic calibration by partitioning **large-scale** problem into a **batch of subtasks**



Step 2: Parallel Mapping

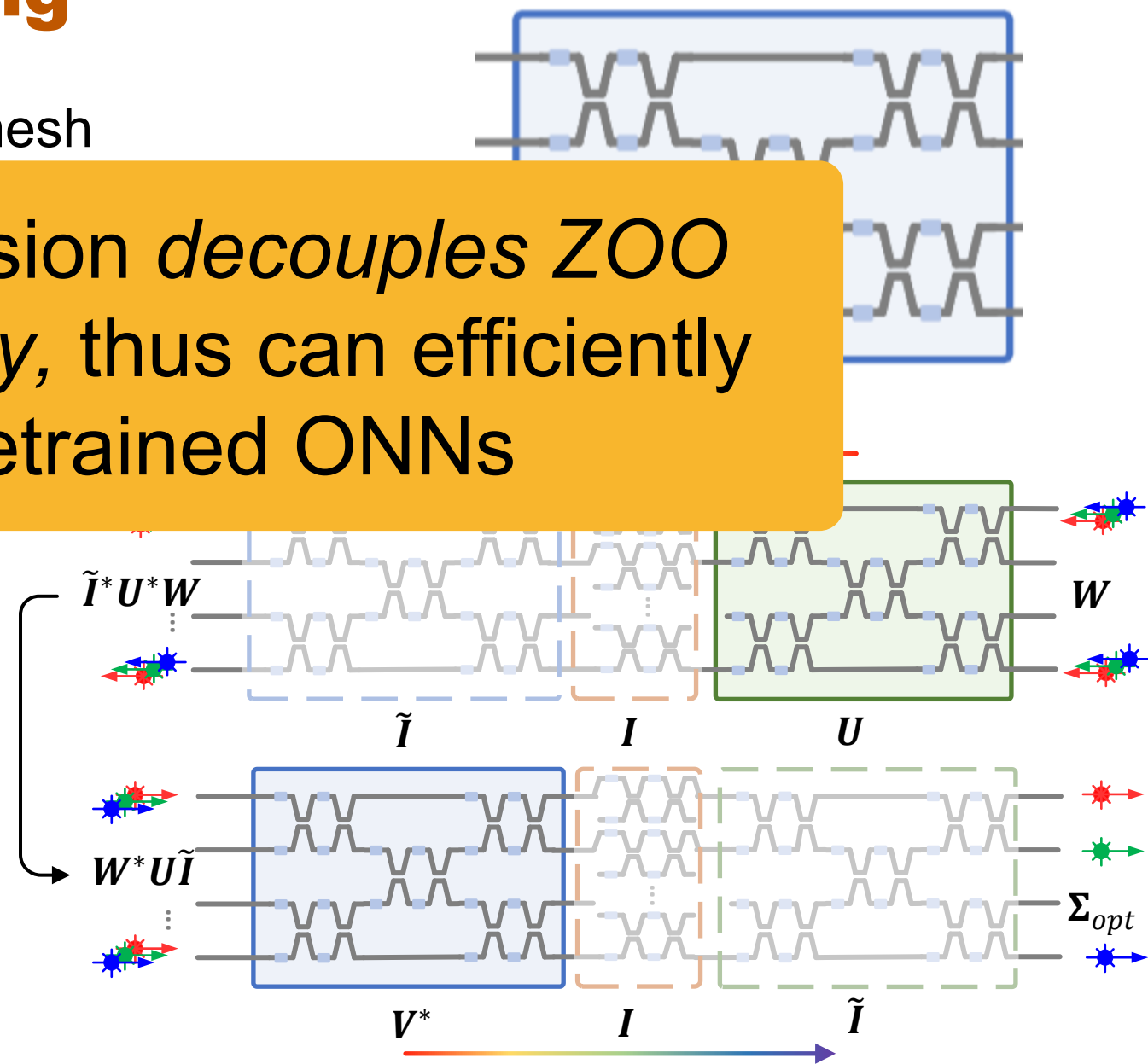
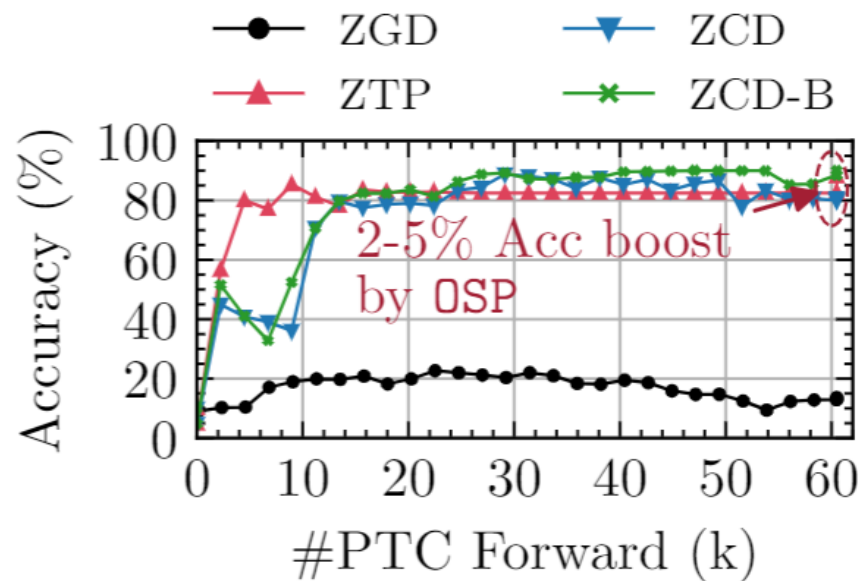
- ◆ Map pretrained matrix to optical mesh
- ◆ *Batched* regression: $\min_{\Phi} \sum_{p,q} \left\| \widetilde{W}_{pq}(\Phi_{pq}) - W_{pq} \right\|^2$
- ◆ Zeroth-order optimization on U and V^*
- ◆ Analytical optimal projection (OSP) on Σ
 - › $\Sigma_{opt} = \text{diag} \left((\tilde{I}^* V^* W^* U \tilde{I})^* \right)$



Step 2: Parallel Mapping

- ◆ Map pretrained matrix to optical mesh
- ◆ Batch
- ◆ Zeroto
- ◆ Analy
- › Σ_0

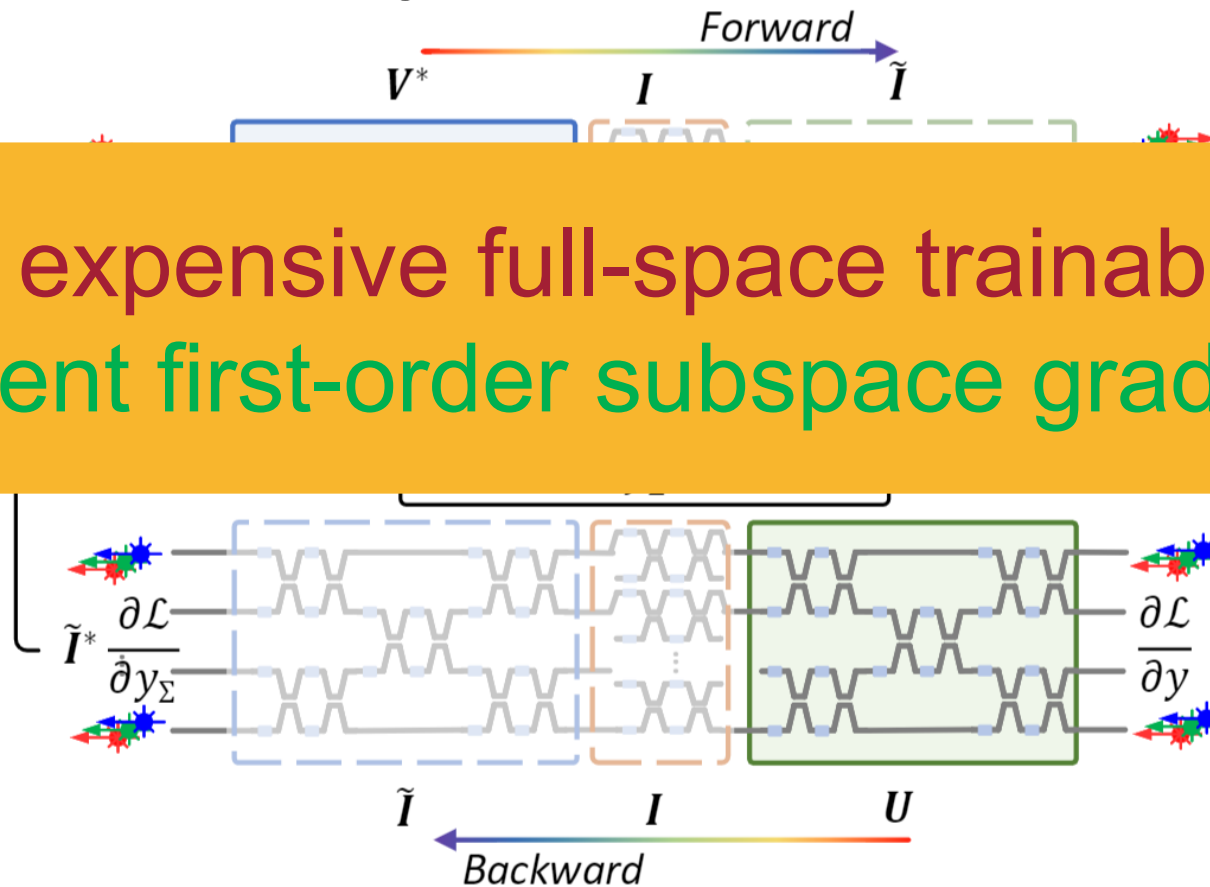
Batched regression *decouples ZOO from stochasticity*, thus can efficiently deploy pretrained ONNs



Step 3: Subspace Learning

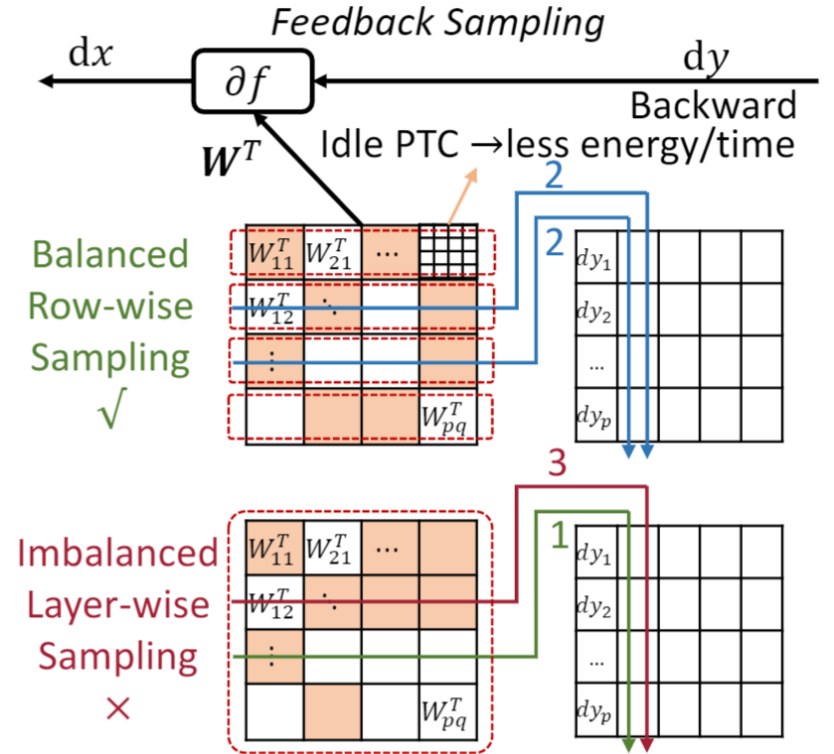
- ◆ In-situ subspace gradient acquisition via *reciprocity*
- ◆ Shine light *forward/backward* **Only optimize Σ and freeze U and V^***
- ◆ Sign flips *cancel out* at diagonals

Trade expensive full-space trainability for efficient first-order subspace gradients

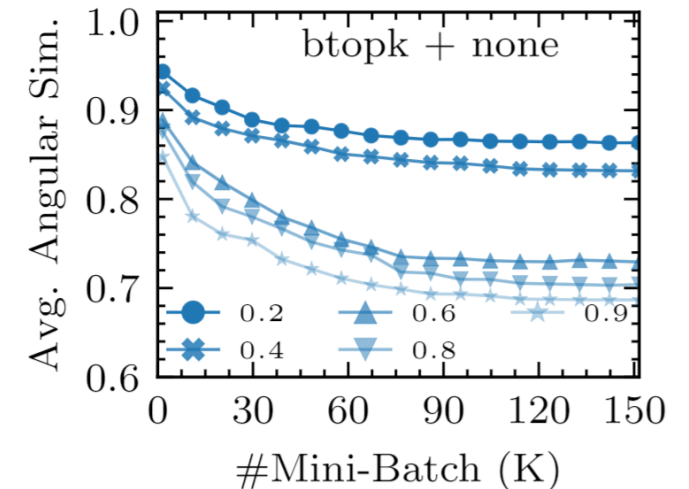


Efficiency: Multi-Level Sparse Subspace Learning

- ◆ Balanced feedback matrix sampling
 - › Save cost on $\frac{\partial \mathcal{L}}{\partial x} = \mathbf{W}^T \frac{\partial \mathcal{L}}{\partial y}$
 - › Sampling weight blocks for efficient error feedback (sparsity α_W)
 - › Row-wise top-K sampling
 - ›› Lower variance than uniform sampling
 - ›› Better load-balance than naive top-K sampling
 - › Gradients are well aligned with true grad.



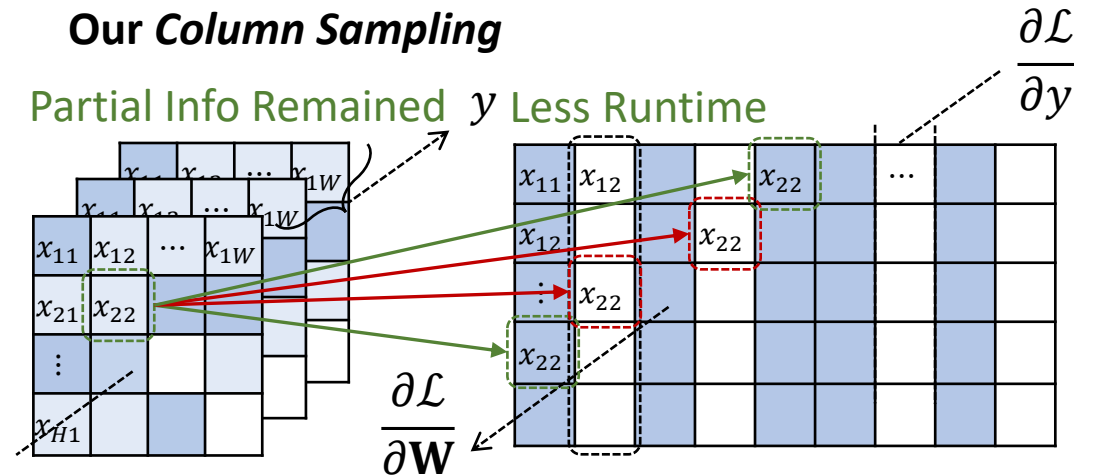
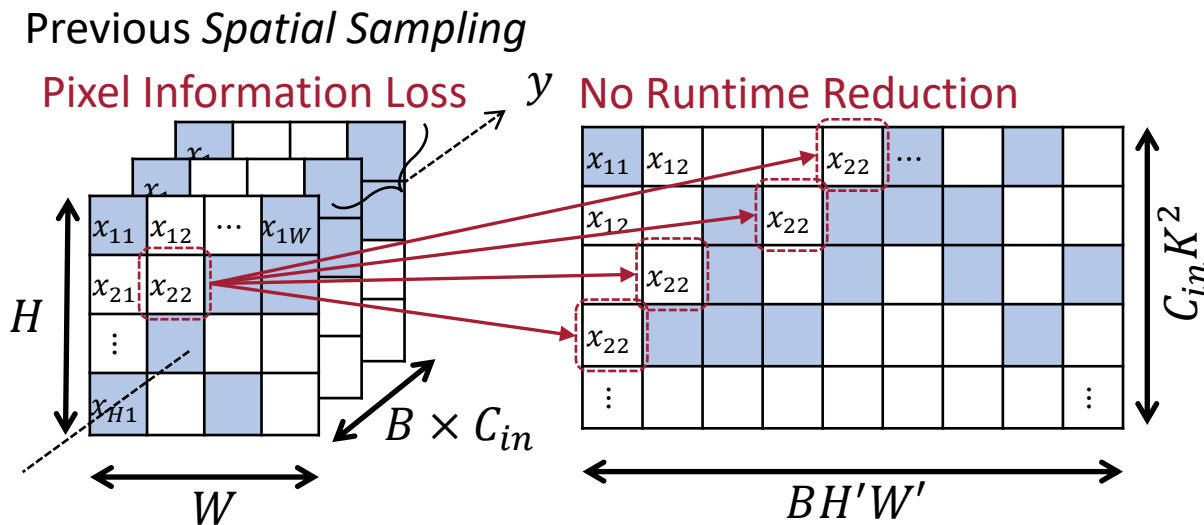
Feedback matrix \mathbf{W}^T can be approximated for higher efficiency



Efficiency: Multi-Level Sparse Subspace Learning

◆ Information-preserving column sampling

- › Save cost on $\frac{\partial \mathcal{L}}{\partial W} = \frac{\partial \mathcal{L}}{\partial y} * \mathbf{x}^T$
- › Sampling unrolled **columns** for efficient gradient computation (sparsity α_C)
- › Remains *partial pixel* information
- › *Structured sampling* can save runtime



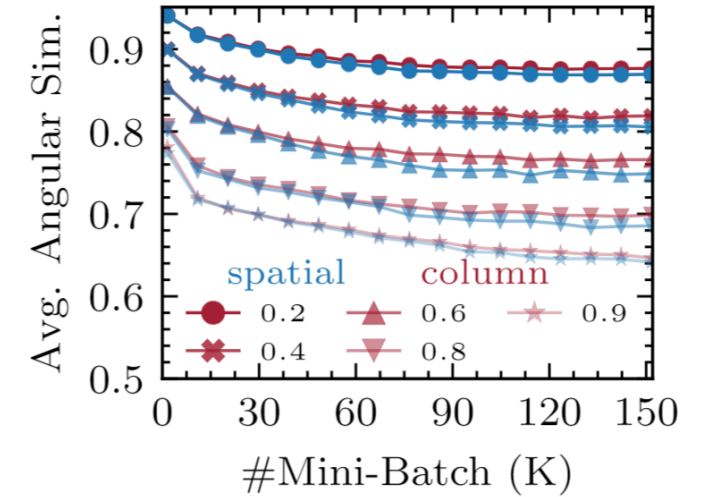
Efficiency: Multi-Level Sparse Subspace Learning

- ◆ Information-preserving column sampling

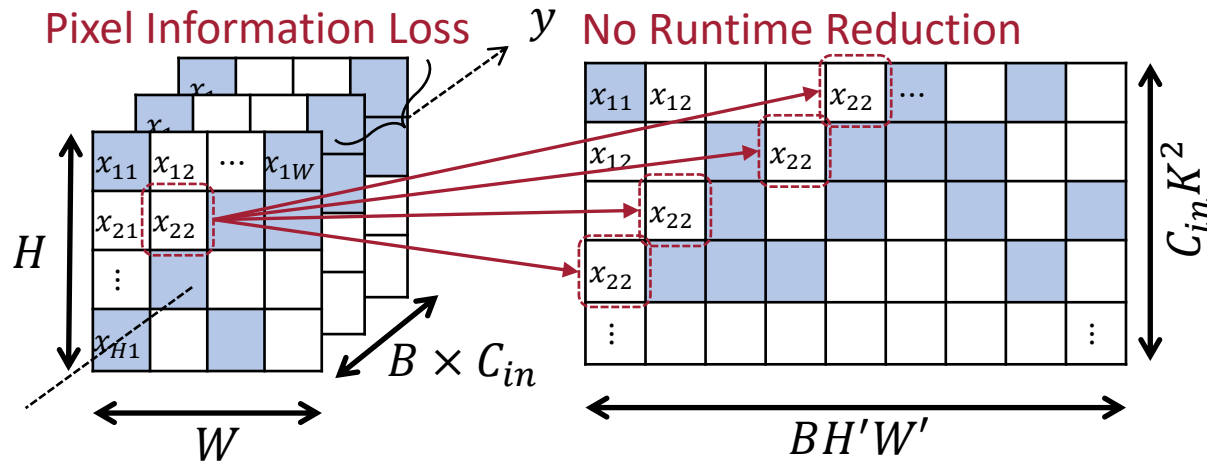
- › Save cost on $\frac{\partial \mathcal{L}}{\partial W} = \frac{\partial \mathcal{L}}{\partial y} T$

Column sampling is more **efficient** & **preserving more information**

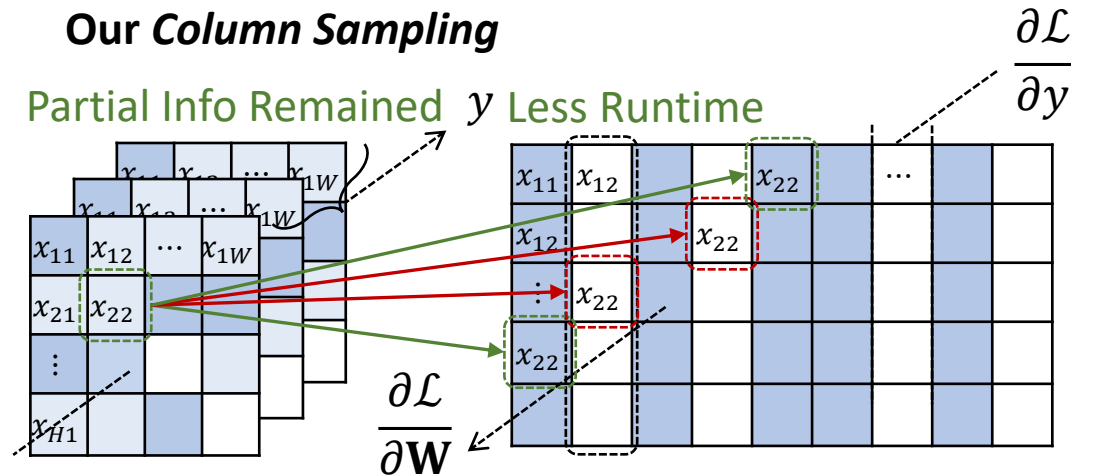
- › Sample K columns
 - (spatially) \rightarrow $\frac{\partial \mathcal{L}}{\partial W}$
 - › Reconstruct y
 - › Structured sampling can save runtime



Previous *Spatial Sampling*



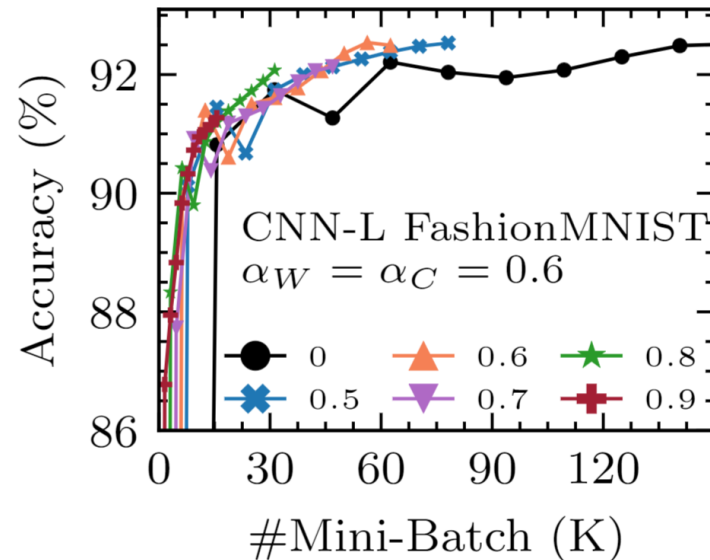
Our *Column Sampling*



Efficiency: Multi-Level Sparse Subspace Learning

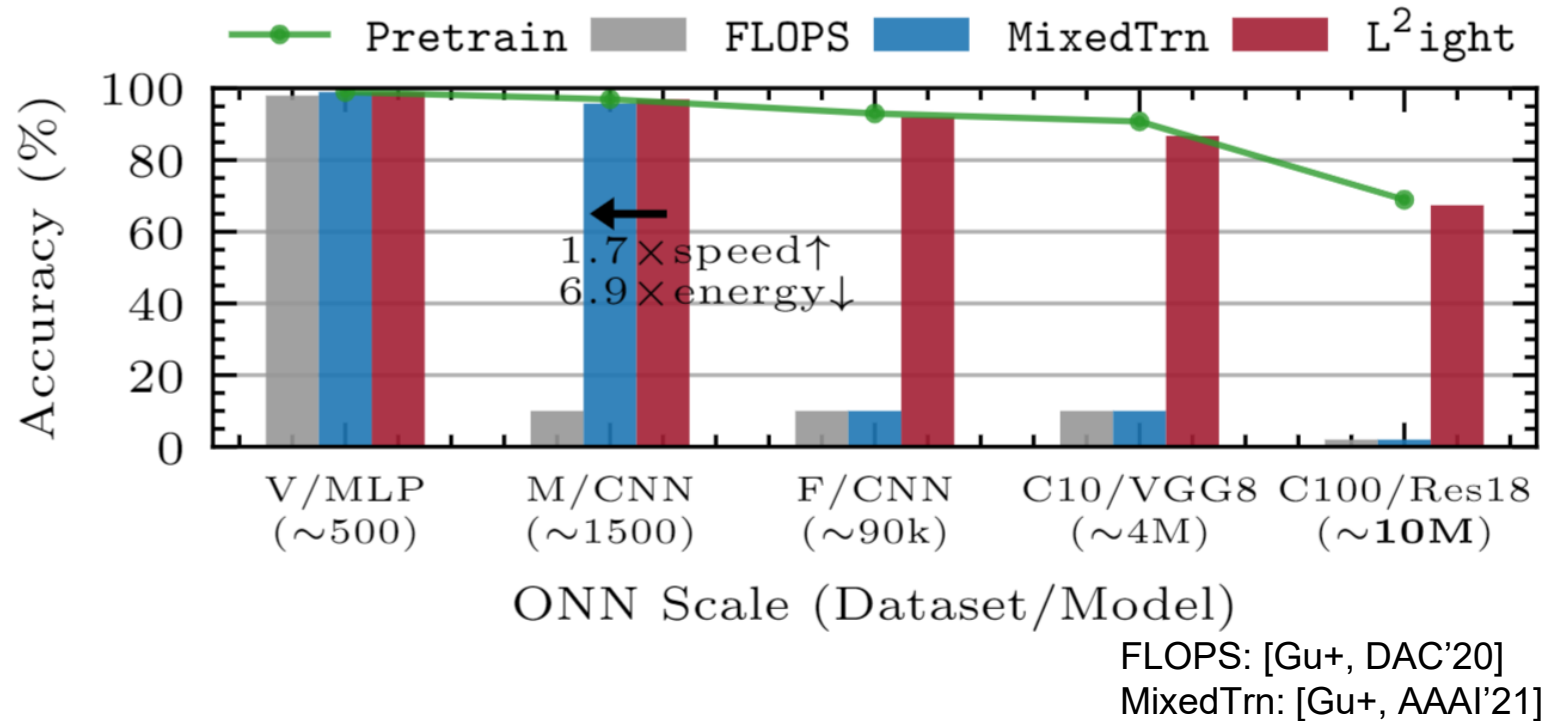
◆ Data sampling

- › Only train on a *subset of mini-batches* [E2-Train, NeurIPS'20]
- › Randomly skip iterations with probability α_D
- › Direct speedup with marginal performance loss
- › Compatible with feedback and column sampling



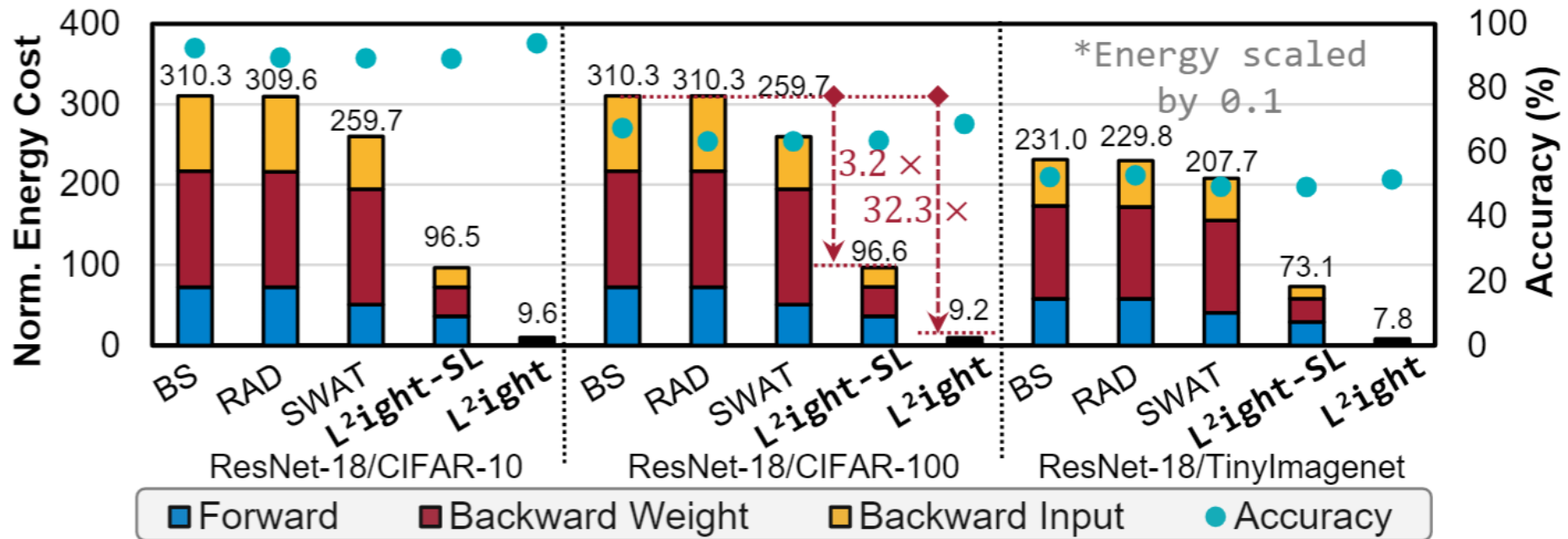
Experimental Results: Scalability

- ◆ **1,000×** more scalable than prior ONN on-chip training protocols
- ◆ High accuracy on million-parameter ONNs
- ◆ **1.7×** speedup and **6.9×** energy reduction on small ONNs than MixedTrain [Gu+, AAI'21]



Experimental Results: Efficiency

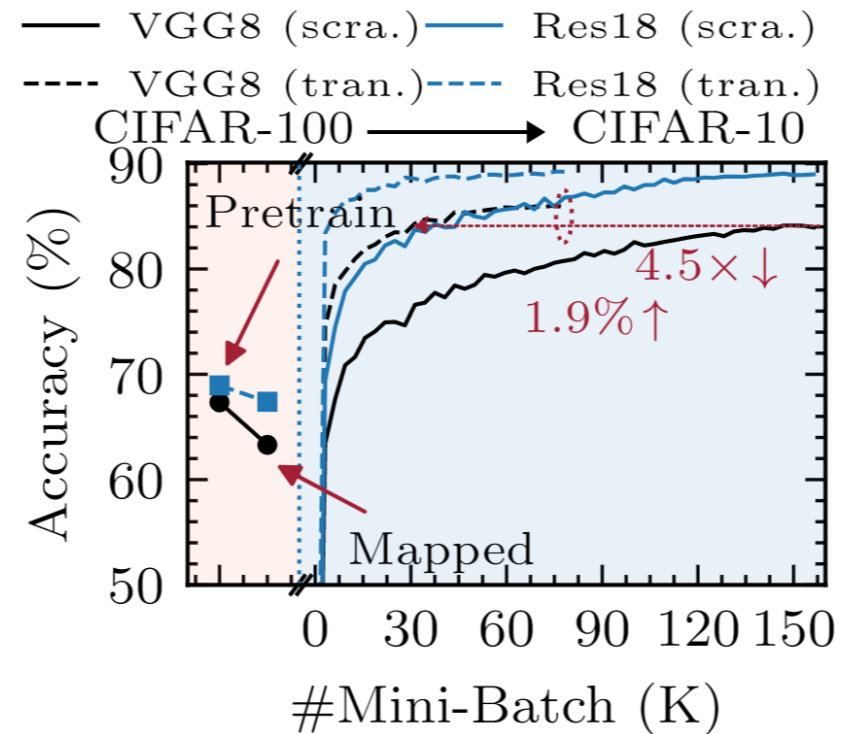
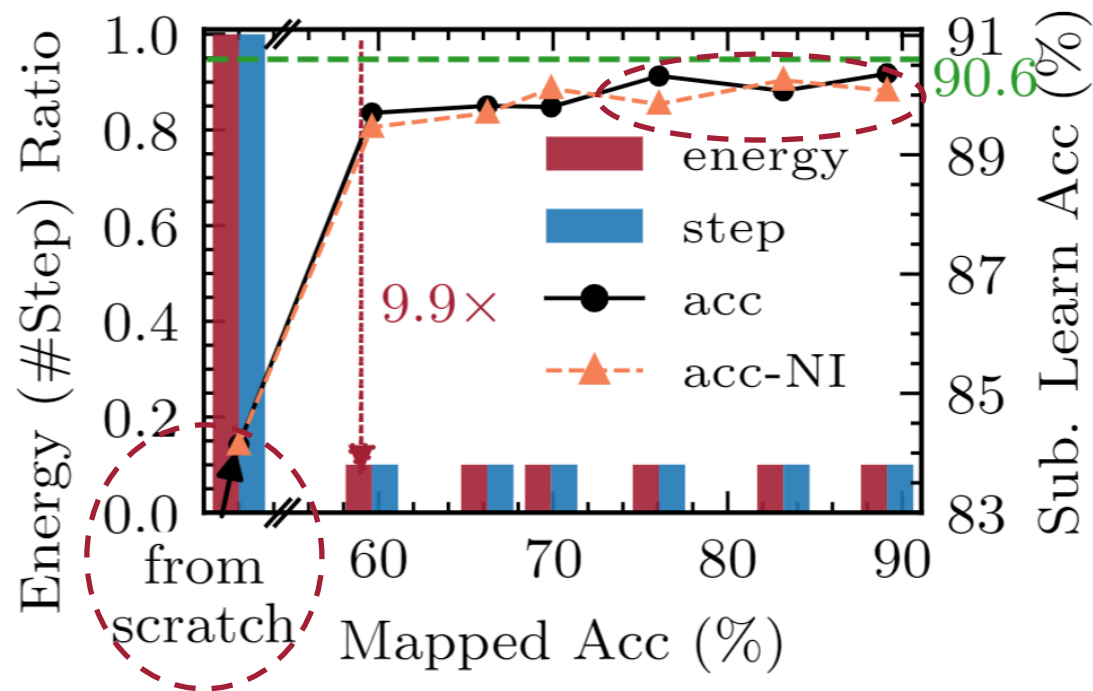
- ◆ Train from scratch: Multi-level sparse learning is $\sim 3\times$ more efficiency than SoTA sparse training
- ◆ Train with mapping: Three-stage *L²ight* flow achieves $>30\times$ speed and energy efficiency improvement
- ◆ Nearly zero performance drop with heavy sparse sampling



RAD: [Oktay+, ICLR'21]
SWAT: [Raihan+, NeurIPS'20]

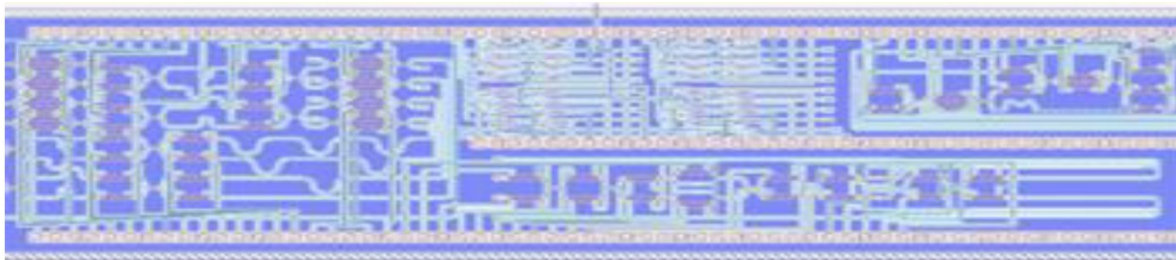
Experimental Results: Self-learnability and Robustness

- ◆ Mapping can *improve solution quality* and save $\sim 10\times$ hardware cost
- ◆ *Pure on-chip* learnability without mapping pretrained model
 - › Enabled by in-situ subspace gradient acquisition
- ◆ High *noise tolerance* to non-ideal identity calibration \tilde{I}
- ◆ In-situ *transferability* in the restricted subspace



Conclusion

- ◆ **L2ight**: First scalable and efficient ONN on-chip training flow
 - ◆ **Scalability**: **1,000×** more scalable than prior SoTA
 - ◆ **Efficiency**: **30×** higher training efficiency via multi-level sparse subspace learning
 - ◆ **Robustness**: hardware variation-agnostic flow with marginal accuracy loss
-
- ◆ Fure work
 - › Explore new ONN architectures
 - › Experimental demonstration on *real optical neural chip*



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